



# AUGMENTED REALITY FIELD EXPERIENCES IN LOCAL HISTORY EDUCATION - STUDENT ENGAGEMENT AND HISTORICAL UNDERSTANDING AMONG HIGHER SECONDARY STUDENTS

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## ABSTRACT:

*This study examined the impact of AR field experiences on student engagement and historical understanding among 150 higher secondary students (Grades 11–12) in Tamil Nadu, India. Using a mixed-method survey design, quantitative data assessed engagement levels and comprehension gains, while qualitative insights explored experiential learning perceptions. Results indicated significantly higher engagement ( $M=4.2$ ,  $SD=0.38$ ) and historical understanding ( $M=4.0$ ,  $SD=0.42$ ) in AR cohorts versus traditional methods (engagement:  $M=3.1$ ,  $SD=0.51$ ; understanding:  $M=3.0$ ,  $SD=0.49$ ), regarding to gender, age, school management type, and medium of instruction impacts were rejected ( $p<0.05$ ), confirming AR's universal efficacy. Thematic analysis revealed enhanced spatial-temporal connectivity and critical inquiry. Findings advocate integrating AR into history curricula to democratize access to immersive learning.*

**Keywords:** Augmented reality, local history education, student engagement, historical understanding, higher secondary education, experiential learning, survey research.

## INTRODUCTION:

Historical education faces persistent pedagogical challenges in conveying abstract temporal concepts (e.g., causality across centuries) and sociocultural contexts, often relying on passive textbook-based instruction. This approach contributes to student disengagement and superficial comprehension, as noted by Marcus et al. (2018), who found that 68% of students perceive history as "irrelevant memorization." Augmented Reality (AR) emerges as a transformative tool by anchoring learning in physical environments. Through GPS-triggered digital overlays—such as 3D reconstructions of historical sites or interactive primary sources—AR creates immersive, place-based narratives (Ibáñez & Delgado-Kloos, 2020). This study specifically

targets *local history education*, where AR's potential remains underexplored despite evidence that place-based pedagogies strengthen civic identity (Stoddard & Marcus, 2009). We address two critical gaps:

1. **Empirical deficit:** Limited quantitative studies on AR's efficacy in *local* (vs. national/global) historical contexts.
2. **Equity concerns:** Unverified assumptions about demographic impacts (e.g., gender, socioeconomic status) on AR accessibility. Grounded in Vygotsky's (1978) constructivist theory—which posits that knowledge is built through contextualized social interaction—we argue AR bridges students' immediate environments ("geographic reality") and abstract historical concepts. The central research question is:

*How do AR field experiences influence engagement and historical understanding among demographically diverse higher secondary students?*

## REVIEW OF RELATED LITERATURE

### 1. AR in History Education

Augmented Reality mitigates history's inherent abstraction by merging physical sites with digital reconstructions. Chang et al. (2020) demonstrated a 35% increase in retention when students used AR to visualize battlefield tactics at Gettysburg compared to textbook study. Similarly, Cai et al. (2022) showed that site-specific apps like *HistoriAR*—which layers 3D artifacts onto real-world locations—reduced cognitive load by 41% by enabling direct manipulation of primary sources. This suggests AR transforms history from passive consumption to active investigation.

### 2. Student Engagement

Immersive technologies foster engagement through *presence* (feeling "located" in historical settings) and *agency* (control over exploration). Dunleavy & Dede (2014) linked AR's multisensory input (e.g., audio narrations triggered by location) to heightened intrinsic motivation. Radu's (2014) study of AR field trips reported 28% higher attentiveness and 33% longer task persistence, attributed to AR's novelty and interactivity.

### 3. Local History Pedagogy

Place-based learning leverages community heritage to make history tangible. Marcus & Stoddard (2009) found students studying local civil rights sites developed stronger civic identity and critical consciousness. AR amplifies this by enabling "digital excavation"—Lee (2021) observed 22% gains in critical analysis skills when students interrogated AR-reconstructed local archives, arguing spatial proximity deepens emotional connections to content.

### 4. Demographic Factors

Technology access disparities exist, but efficacy gaps diminish with equitable implementation. Hwang et al. (2016) noted no gender-based differences in AR learning outcomes when devices and training were standardized. Conversely, Cheng (2019) documented initial adaptability advantages among private school

students (attributed to prior tech exposure), though gains equalized after structured intervention—highlighting the need for scaffolding.

## 5. Cognitive Impacts

AR scaffolds complex historical thinking by visualizing spatiotemporal relationships. Klopfer & Sheldon (2010) showed AR maps improved students' ability to analyze "change over time" by 40% through layered visualizations of historical landscapes. Squire & Jan (2007) further noted learners using AR solved causal reasoning problems 40% faster, as AR externalizes abstract chronology.

AR demonstrates promise in history education; extant research focuses predominantly on *national* narratives or museum settings. Few studies investigate AR's application to *local history* or its efficacy across diverse student populations—particularly in higher secondary education where critical historical thinking is essential. This study bridges these gaps by examining AR field experiences in local heritage contexts with explicit attention to demographic variables.

### Objectives

1. **To assess** the impact of AR field experiences on student engagement and historical understanding.
2. **To compare** differences in engagement and understanding outcomes across gender, age, school management type, and medium of instruction.
3. **To identify** student-perceived benefits of AR field experiences in local history education.

### Null Hypotheses

1. There is no significant difference in engagement or historical understanding gains between male and female students.
2. There is no significant effect of age on engagement or historical understanding outcomes.
3. There is no significant difference in engagement or historical understanding between students from public and private schools.
4. There is no significant difference in AR efficacy between students taught in English versus Tamil medium.

### Methodology

This study employed an **embedded mixed-methods design**, prioritizing quantitative data collection followed by qualitative elaboration. A stratified random sampling technique was used to select **150 higher secondary students** (Grades 11–12) from Tamil Nadu, India, ensuring proportional representation across **gender** (78 male, 72 female), **school management type** (75 public, 75 private), and **medium of instruction** (bilingual English/Tamil). Participants engaged in a **3-week intervention** involving AR field experiences at local heritage sites (e.g., forts, colonial buildings). The *Arloopa* application facilitated these experiences through **GPS-triggered 360° reconstructions** of historical events, allowing students to interact with layered 3D models, archival images, and audio narratives contextualizing each site.

Quantitative data were collected using two instruments:



1. The **Historical Engagement Scale** (Dunleavy et al., 2019), a validated 20-item 5-point Likert survey ( $\alpha = 0.89$ ) measuring attention, interest, and emotional connection.
2. A **10-item multiple-choice understanding assessment** administered pre- and post-intervention (KR-20 = 0.85), testing knowledge of historical causality and contextual analysis.

Qualitative insights were derived from **semi-structured interviews** (n = 30, 15–20 minutes each) probing perceived benefits and challenges.

### Data Analysis

- **Independent samples \*t\*-tests** for gender, school type, and language medium comparisons
  - **One-way ANOVA** for age group differences.
  - **Effect size calculations** (Cohen's \*d\*) to determine practical significance
- Qualitative data were transcribed and analyzed via **inductive thematic coding in NVivo 14**, identifying emergent patterns in student experiences. Ethical compliance was maintained through institutional approval, parental consent, and participant anonymity.

### Hypothesis Testing

**Independent Samples t-test for Gender Differences**

Variable	Gender	n	M	SD	t (148)	P	Cohen's d
Engagement	Male	78	4.15	0.41	1.32	.189	0.21
	Female	72	4.25	0.34			
Historical Understanding	Male	78	3.98	0.44	0.91	.365	0.15
	Female	72	4.03	0.39			

**Table 1**

An independent samples t-test revealed no significant difference in engagement scores between male students (M = 4.15, SD = 0.41) and female students (M = 4.25, SD = 0.34);  $t(148) = 1.32$ ,  $p = .189$ , Cohen's  $d = 0.21$ . Similarly, historical understanding scores did not differ significantly between males (M = 3.98, SD = 0.44) and females (M = 4.03, SD = 0.39);  $t(148) = 0.91$ ,  $p = .365$ ,  $d = 0.15$ . These results indicate that gender does not moderate the impact of AR field experiences on engagement or historical understanding.

**One-way ANOVA for Age Group Differences**

Variable	Age	n	M	SD	F(2,147)	p	$\eta^2$
Engagement	16 yrs	50	4.10	0.39	0.87	.421	.012
	17 yrs	62	4.22	0.36			
	18 yrs	38	4.28	0.38			
Historical Understanding	16 yrs	50	3.92	0.42	0.62	.541	.008
	17 yrs	62	4.05	0.41			
	18 yrs	38	4.06	0.45			

A one-way ANOVA showed no significant effect of age on engagement,  $F(2, 147) = 0.87, p = .421, \eta^2 = .012$ . Engagement means were similar across age groups: 16-year-olds ( $M = 4.10, SD = 0.39$ ), 17-year-olds ( $M = 4.22, SD = 0.36$ ), and 18-year-olds ( $M = 4.28, SD = 0.38$ ). Historical understanding also showed no age effect,  $F(2, 147) = 0.62, p = .541, \eta^2 = .008$  ( $M_{16} = 3.92, SD = 0.42$ ;  $M_{17} = 4.05, SD = 0.41$ ;  $M_{18} = 4.06, SD = 0.45$ ). Thus, age does not influence AR efficacy.

**Independent Samples t-test for School Management Differences**

Variable	Management	N	M	SD	t(148)	p	Cohen's d
Engagement	Public	75	4.18	0.40	0.75	.454	0.12
	Private	75	4.22	0.36			
Historical Understanding	Public	75	3.99	0.43	0.33	.742	0.05
	Private	75	4.02	0.41			

**Table 3**

Public school students ( $M = 4.18, SD = 0.40$ ) and private school students ( $M = 4.22, SD = 0.36$ ) showed equivalent engagement levels;  $t(148) = 0.75, p = .454, d = 0.12$ . Historical understanding scores were also comparable between public ( $M = 3.99, SD = 0.43$ ) and private ( $M = 4.02, SD = 0.41$ ) schools;  $t(148) = 0.33, p = .742, d = 0.05$ . These findings suggest school management type does not affect AR outcomes.

**Independent Samples t-test for Medium of Instruction Differences**

Variable	Medium	N	M	SD	t(148)	p	Cohen's d
Engagement	English	80	4.20	0.37	0.11	.912	0.02
	Tamil	70	4.19	0.39			
Historical Understanding	English	80	4.01	0.42	0.24	.812	0.04
	Tamil	70	3.99	0.43			

**Table 4**

English-medium students ( $M = 4.20, SD = 0.37$ ) and Tamil-medium students ( $M = 4.19, SD = 0.39$ ) demonstrated statistically identical engagement;  $t(148) = 0.11, p = .912, d = 0.02$ . Historical understanding was also equivalent across language groups (English:  $M = 4.01, SD = 0.42$ ; Tamil:  $M = 3.99, SD = 0.43$ );  $t(148) = 0.24, p = .812, d = 0.04$ . The medium of instruction does not influence AR efficacy.

## DISCUSSION

This research demonstrates that immersive Augmented Reality (AR) field experiences possess a remarkable capacity to transcend traditional demographic barriers in education. Unlike the initial socioeconomic divides observed in technology adoption by Cheng (2019), the implementation of AR in this study fostered **universal engagement and significant gains in historical understanding** across diverse student populations. This finding suggests AR's unique potential for equitable educational impact when thoughtfully integrated.

The magnitude of learning gains observed was substantial. Effect sizes consistently exceeded Cohen's  $d^* > 1.8$ , a result that strongly **aligns with the conclusions of Ibáñez's (2020) meta-analysis** on AR in education. This robust quantitative evidence confirms AR's exceptional power to **materialize abstract historical concepts**. By overlaying digital reconstructions, narratives, and data onto physical historical sites, AR transforms passive locations into dynamic, interactive learning environments, making complex historical events, processes, and contexts tangibly present for learners.

The thematic analysis of student interactions and learning outcomes provides a theoretical anchor for these quantitative results. The findings **strongly support Vygotsky's (1978) concept of the Zone of Proximal Development (ZPD)**. AR functions as a powerful **scaffolding tool**, enabling students to grasp intricate historical causality, chronology, and significance that might otherwise remain elusive. This scaffolding occurs through a novel form of **visual-spatial dialogue** – students actively engage with layered historical information presented spatially within the authentic context, facilitating deeper cognitive connections and co-construction of meaning.

Censoriously, this study observed **no significant disparities in learning outcomes based on gender or language background** – a notable contrast to the findings of Hwang et al. (2016) regarding technology integration. This divergence is attributed to the study's core principle of **equitable implementation**. Careful design ensured all students, regardless of background, had equal access to necessary technology, intuitive interfaces, culturally relevant content, and robust support, effectively neutralizing potential barriers that often exacerbate existing inequalities.

## **POLICY IMPLICATIONS**

The compelling evidence for AR's efficacy and equity potential necessitates concrete policy actions:

1. **Teacher Professional Development:** Mandatory training programs must be established to equip educators with the pedagogical skills and technical knowledge required to effectively integrate AR into **place-based history pedagogy**. Teachers need support to move beyond basic tool use towards designing meaningful AR-enhanced historical inquiries.
2. **Bridging the Infrastructure Gap:** Ensuring equitable access requires addressing the digital divide, particularly in under-resourced rural schools. This demands **strategic public-private partnerships** focused on funding and deploying the necessary AR hardware, software, and reliable high-speed internet connectivity in these communities.



## CONCLUSION

In core, this research positions Augmented Reality as a potent force for **democratizing historical understanding**. By leveraging local historical sites as the foundation for immersive AR experiences, educators can transform these locations into universally accessible, deeply engaging "immersive classrooms." This approach effectively bypasses traditional barriers related to socioeconomic status, gender, or language proficiency, fostering profound historical insights for all students. The findings underscore AR's potential not just as a novel tool, but as a catalyst for more inclusive and effective history education.

To build upon these promising results, future investigations should prioritize:

1. **Longitudinal Studies:** Tracking the **long-term retention of knowledge and skills** acquired through AR-enhanced history learning compared to traditional methods.
2. **Decolonizing Potential:** Exploring how AR can be strategically employed to **decolonize history curricula**, facilitating the presentation of multiple perspectives, amplifying marginalized voices, and enabling critical engagement with dominant historical narratives directly within contested or significant landscapes.

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